

“Robotized Wrongdoing Examples Examination System for Prescient Policing utilizing Information Mining Procedures

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Abstract: These studies are aimed at studying and developing an automated technology framework that may be utilized to detect contributing characteristics, patterns and trends utilizing data mining methods from reported instances. Because of its efficacy in revealing patterns and trends that are connected, related, and close to one another, a data mining strategy based on categorization and association criteria has been recommended for this investigation.

1. INTRODUCTION

Through the digitization of reported cases by several law enforcement and public oversight agencies, the need for faster and reliable methods of sifting through massive data and cases to identify attributes and patterns that could lead to a future occurrence arises. Currently when policing and conducting security operations in response to reported crimes most agencies either use the previous reports and will have to sift through a lot of records to find

patterns or conduct blanket policing which both are inefficient and laborious[3]. This research details a general framework developed from the use of a combination of several data mining techniques to map occurrences to their dominant attributes and combinations.

In this age of vast data generation, it is imperative that we should find new and novel ways of effectively and quickly analyzing data and give appropriate feedback for decision making in any sphere. As processing power rises, so does the potential for new information to be discovered via data mining and machine learning, both of which may be used to mine databases for previously undiscovered and possibly beneficial information. The goal of intelligent data analysis is to extract valuable information, a process that requires a combination of numerous things, such as extraction, analysis, conversion, categorization, organization, and reasoning. This is precisely what this

research has managed to do by creating an intelligent analysis framework that can be universally applied to any data by combining two data mining techniques to leverage on both to create a reliable model applicable to law enforcement through intelligence based policing.

BACKGROUND CONCEPT

Data mining is a relatively recent data analysis approach that is capable of discovering patterns recorded in historical data and is currently regarded a catalyst for improving corporate operations by avoiding failure patterns and utilizing success patterns. A number of data mining methods have been created in the recent decade. There are four main types of data mining techniques: classification, clustering, quantitative prediction, and association rule extraction. Algorithms and methods employed, as well as the way results are conveyed, are the key differences between the various techniques.[11]

Instance Based Learning: With every query, the approximation procedure is repeated until it approximates the target function exactly as it did in the training instances. An instance's connection to previously stored examples is checked to

assign a target function value[5] each time it is discovered. The K-Nearest Neighbor and the Radial Basis Functions[12] are two algorithms to keep an eye out for in the field of data mining.

Classification: An existing database may be analyzed to discover new patterns or category divisions using puzzles, which are basically prediction models. Problems with classification include figuring out whether properties of each record in a database point to a certain group or class[9]. In the absence of a predetermined class or group, however, the clustering approach is used to collect things that seem to belong together. Several algorithms are inherently designed and suited for this purpose which include the KNN, ANN, Radial Basis Functions[6].

The data mining technique used in this research will be a combination of instance based association and classification machine learning algorithms. Through the discovery of associations, it is the purpose of association learning to find any noteworthy patterns in the data. They can forecast the value of more than one attribute at a time, unlike classification rules, which can only predict a single attribute's value. The

following is an example of a common association rule:

Cause_1, Cause_2 => Result (or consequence)

A rule of thumb is that for n percent of the instances with x percent confidence, there is a correlation between Cause 1 and Cause 2.

It is common for each rule to be accompanied with a degree of confidence and a reference. For example, one may calculate a rule's statistical probability by multiplying it by the number of cases/projects in which it has been observed. The term "pattern" refers to a set of rules that are similar enough to indicate a trend. When generating rules or patterns, and also when correcting models that rely too heavily on specific records in order to produce rules and patterns, most data mining approaches involve statistical tests[8]. Because the purpose of this research was to identify any potentially beneficial trends in the target sector based on reported incidents and registered complaints, association learning was the data mining approach used in this study.

[10]Conducted a research on data mining methods for the transport industry user behavior using Smart Card Data with desirable results. The limitations to their research based on the proposed research were that theirs focused on commuters behavioral patterns for economic and financed based planning of their transport system. This study's participants may be quickly divided into four distinct behavioral categories, regardless of the sort of ticket they use.

[9]Examined the most recent methods for predicting criminal activity and criminals. They were able to focus their investigation on three key types of prospective approaches.:

- Statistical Methods, they generally focus on the path to crime, the age of offending, and the conduct of offenders.
- Crime hotspots, repeat victims, and crime magnets may be identified utilizing Geographic Information Systems.
- Automated systems that detect criminal behavior patterns and research on reoffending are part of the

Crime Generators
category. Although their research provides a great insight into methods of crime patterns analysis. Their approach was not focused on any particular industry and thus followed no formal government policy.

METHODOLOGY

To mimic the framework system, this model will be built in layers and pieces, each of which will be designed and developed independently to reflect the autonomous structure sub processes. Depending on the instance of computation, each subcomponent will use an assortment of diverse tactfully regarded and really esteemed data sources and provide actually esteemed results.

- Bayesian Belief Networks (BBNs) from the Bayesian Based Learning (BBL) class are used as the basis for the core framework, with the basic notion of mixing numerous hypotheses, weighted by their probability, to classify new examples being taken from this approach. The MAP Hypothesis and the Maximum Likelihood (ML) Hypothesis

are two of the primary principles adopted from this method, which aims to discover the most likely hypothesis h from a collection of candidate hypotheses H given the observed data D .

- To select the most likely hypothesis, given the data D and any previous information about the prior probability of the different hypotheses in H .
- **Prior probability of h , $P(h)$:** If we know the probability that h is right (before we have seen the data, irrespective of D), then this value represents our prior knowledge of that probability. It is possible to give the same probability to each hypothesis if we do not know $P(h)$.
- **Probability of D , $P(D)$:** In the absence of any prior information about the validity of hypothesis h , it represents the likelihood that training data D will be seen.
- **Conditional Probability of observing D , $P(D|h)$:** For

example, the likelihood of seeing data D is denoted as D/H .

As well as Concept Learning, which involves inferring a function's input and output based on training instances.

It is possible to see concept learning as a problem of searching across a pre-defined search space for the hypothesis that best matches the training instances. The following is an example of how the hypothesis may be expressed:

- Hypothesis is a conjunction of constraint on attributes
- Each constraint can be:
 - A specific value: e.g. *Gender=Male*
 - Range Value: e.g. *Age=19-25*
 - A don't care value: *MaritalStatus=?*
 - No value allowed (null hypothesis): e.g. *Height*

Example: hypothesis h

the Bayesian Based Learning which in principle is as below.

Features of Bayesian learning methods:

A hypothesis' estimated likelihood of

correctness may be slowly decreased or increased based on each observed training example, unlike algorithms, which dismiss a hypothesis if it contradicts any one example. There will be a two-stage approach to this investigation.

- i. Theoretical model framework design and
- ii. System prototype development and model testing

Theoretical Model Framework Design

This will be done in three sub-stages as structured below.

Framework research and design

This is the first stage of the overall research as it will involve the research of existing systems. Identification of successful designs in related areas of application. Identification of the relevant frameworks approach development of discrete overall steps and stages of the proposed framework [7].

The outcome of this stage will be a high level description of the system framework that will be used to solve the said problem. It will be a diagrammatic representation of the

whole system framework as a flow chart with generalized descriptions of the individual components that make up the final system.

Input data structure and format design

This is the second sub-stage as it will involve the identification of all the possible outcomes (which in this case will be cases or reported incidences). The identification of all attributes that affect the outcomes. And also the structure of the attributes and their significance in how and by what magnitude they affect the effective outcome [5]. From there the identified attributes will have to be converted into discrete or semi-discrete value or variable based data inputs so that the proposed model will be able to mathematically compute the outcomes based on the associated attributes.

The outcome of this stage will be the creation of a discrete and continuous value based attributes input data structure that will eventually dictate the final system's database design.

This stage will overlap with the third sub-stage which is the Mathematical model design as the model will dictate the

data and type of data needed as model inputs.

Mathematical model design

This will be the final stage of the theoretical system framework research process. This stage will involve the actual mathematical computation model formulation. It will involve "mapping" the attributes to their occurrences and identification of their association to the overall result outcomes. Each attribute will be analyzed separately and together with all others to identify the magnitude effect on the overall outcome they have [4]. Once the attributes, their relationships and effects to the final outcome have been discretely identified, they will be combined with respect to their magnitude and effect to the overall outcome to provide the actual mathematical formula that will be mapped on to the framework to provide the complete theoretical blueprint of the system that can be implemented by a variety of different programming technologies and approaches that observe the algorithmic process. This process will involve several mathematical processes. The processes will focus on two main things.

1. Attribute incident association calculation

Each associated attribute impacts the overall outcome differently as some have a greater impact on the outcome than others. This will be achieved by computing the magnitude

effect of the attribute individually and by combination with other attributes that result to the same outcome.

The general mathematical rule to be observed will be as below:

$$w_{c_a} = \sum_1^n a_{c_i}$$

Equation 1: Proposed

Attribute incident

equation Where:

- Is the overall weight of the attribute in terms of how it affects the outcome.
- Is the number of possible combinations of the attributes.
- Is the combination instance of the attribute combination.

This initial model is subject to alteration and improvement during the research process. The result of this model will be the mathematical determination of the

impact of specific attributes or conditions to an outcome.

2. Attribute Effect Calculation

This model will also be used to identify the most dominant attribute that leads to an occurrence or incident. The reverse association rule will be as below:

$$a_{Dominant} = a_{i_{MAX}}$$

Equation 2: Attribute Effect Magnitude Equation

This first main stage will involve the most research effort and time of implementation as the whole concept and purpose of the research is based on this stage.

Model Testing and Evaluation

It will involve the actual development of a “proof of concept” system prototype that will not only be independently testable but will demonstrate the practicability of the whole research as an artificially intelligent computer system. This stage

will involve several structured independent and dependent sub-

stages that will be followed to come up with

an actual working model of the system. The stages involved will be as follows.

Prototype Interface design

This stage will involve the actual system GUI design. It is done in two stages

1. Input control design

This sub-stage will involve the actual design of the main system user interface and the required controls needed to for the easy interaction and manipulation by the user in computing the output. The main focus of this stage is to design the controls and selection rules needed to compute the final outcome based on the selection criteria. This is where the user will interact with the system in performing the analysis.

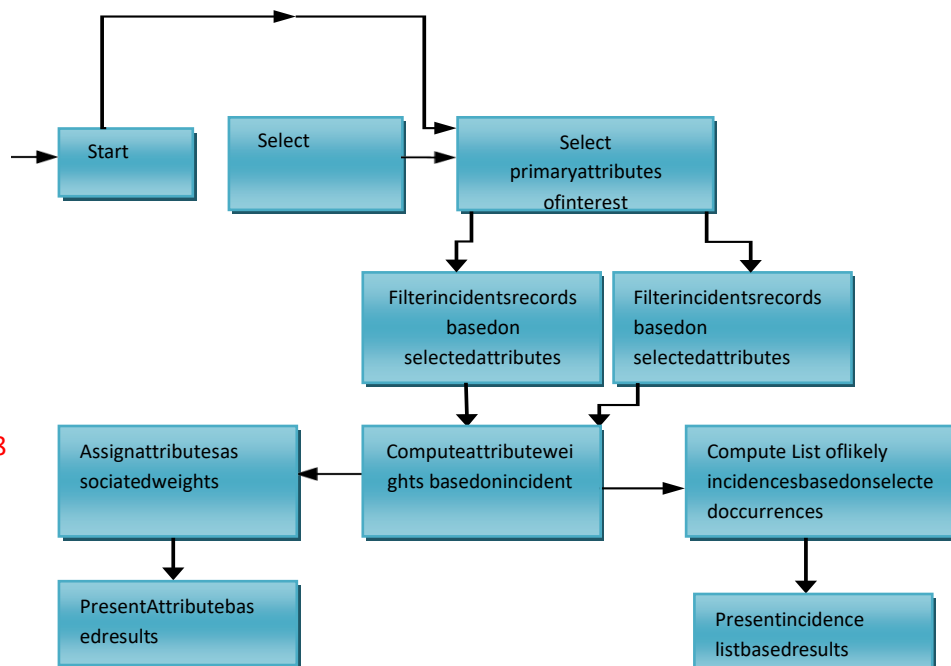
algorithms.

2. Output results design

This sub-stage will involve the designing of the results presentation interface. Factors to be considered in this stage are the ease of interpretation of the results in such a way a layman can deduce the results of the analysis. The output will be presented as a collection of charts and histograms

System internal function design and implementation

This is the third sub-stage and it is the most vital process of this research stage. This will be the actualization of the theoretical framework as working executable code. It will involve defining and implementing the relevant functions that will automatically compute the results using the artificial intelligence (Machine Learning)



Data generation Prototyping testing
This stage will involve:

1. The actual generation of the simulation data for the model accuracy testing purposes.
2. The system prototyping and comparison to externally predefined cases and conditions.
3. Observation of the results and comparison to the test cases for accurate reflection of the model validity.

Results Documentation

This is the final stage of the research project. This will involve the detailed documentation of the project's simulation and testing observations results and conclusions. This will be the final conclusion of the project as it is an d the summarization of the results and observations will be documented for external analysis and possible implementation of the proposed research product.

KEY OUTPUTS

If the model can be borrowed and implemented effectively on a data set, it should improve:

- Intelligence analysis of crime datasets
- Strategic policy formulation using results of analysis above
- Intelligence led policing of masses

4. KEY ACHIEVEMENTS

The research has resulted to some noted achievements which include:

- Mathematical models that may be utilized to create and execute a predictive model are being developed.
- An Automatable framework that can be applied to any dataset to bring out certain patterns and trends
- Extending the body of knowledge by introducing a novel hybrid data mining concept

5. KEY CHALLENGES

This study, like many others, has had its share of difficulties, both in terms of the technology used and the resources available.

- Inability to calculate real-world occurrences due to a lack of genuine real-world data.
- Due to the scope of this study, there is a limited amount of time available for research, which necessitates both interpretation and analysis.
- Framework testing was limited due to the inadequacy of testing data required; occasioned by the sensitivity of the sector in which the intelligence analysis

framework is designed to function in.

6. ASSUMPTIONS AND LIMITATIONS OF SCOPE

It is expected that this study and the development of this framework would face a number of problems, which are detailed below.

- The framework will work the same if applied to any data set and prototype
- In the absence of real-world data, there can be no assurance of the framework model's correctness.
- When this framework is adopted and used all policies within the law will allow its usage

7. CONCLUSION AND RECOMMENDATIONS

As a result of this framework's creation, it is now possible to do quick and automated analysis on large data sets. Using the elements that are important to events and persons, stakeholders in the relevant industry will be able to justify their policies based on this information. Data analysis speed, convenience, and reliability would all be much improved if this were put into practice. This will reduce the needless effort to develop half-baked rules and policies while ensuring that every major contributing attributes and entity sets are catered for.

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