

Utilization of Reinforcement Learning for Automatic Generation of Reconfiguration Blueprints in Integrated Modular Avionics (IMA) Systems.

• Dr. Subrat Kumar Mohanty,

Department of Electronics and Telecommunication, College of Engineering Bhubaneswar

Abstract— Enhancing the fault-tolerant capability of the integrated modular aircraft (IMA) system requires reconfiguration as a crucial method. The quality of the blueprints greatly affects operational performance after system reconfiguration. Consequently, reinforcement learning (RL) is added to the IMA system through the intelligent reconfiguration technique described in this letter. The proposed method combines the key elements of the RL model with the well-established IMA reconfiguration model to produce high-quality and cost-effective designs. The results of the experiment indicate that the proposed method can quickly generate feasible blueprints and also optimize load balancing and reconfiguration costs to enhance system performance.

I. INTRODUCTION

INTEGRATED modular avionics (IMA) is one of the most potential avionics systems presently. With the increasing number of IMA applications, the system structure becomes highly complex. The failure of one component will influence other modules of the system. Nowadays, academic and industry adopt the dynamically reconfigurable technology to guarantee the high reliability of IMA. Reconfiguration refers to when operations scenario changes or a system component fails, the system reallocates software applications onto hardware modules according to the reconfiguration blueprint [1]. Thus, the system is recovered in a short time.

The traditional reconfiguration methods usually train faults in advance and then load the training results onto the aircraft. However, if new untrained failure modes occur during flight, traditional methods cannot generate feasible reconfiguration blueprints rapidly. To solve the above problems, we devise an intelligent reconfiguration algorithm, which learns repeatedly and accumulates experience in the course of state transfer. Note that the proposed algorithm is only appropriate for noncritical applications. For critical applications, fault tolerance will be implemented through redundancy to guarantee the safety of the aircraft. Besides, software redundancy is feasible for fault tolerance [2]. However, if software redundancy is used for noncritical applications as well, it will increase the complexity and resource demand of the system. The main contributions of our proposed approach are as follows.

- 1) An intelligent reconfiguration algorithm is proposed by combining the key factors of reinforcement learning (RL) with the established IMA reconfiguration model to generate feasible blueprints instantly.
- 2) The proposed method optimizes the costs required during reconfiguration and the load balance of IMA after reconfiguration to ensure the quality of blueprints.

This letter is organized as follows. Section II provides related works for IMA reconfiguration. Section III introduces our proposed intelligent reconfiguration method for the IMA system. Section IV discusses the experimental setup and results. Finally, Section V concludes this letter.

II. RELATED WORKS

Recent research proposes several reconfiguration schemes for IMA architectures. Cui *et al.* [3] suggested a decentralized reconfiguration technique, applying a concept called backwards reconfiguration. Wang *et al.* [4] proposed a system reliability modeling and verification method based on finite-state machine theory and system failure logic for IMA. Pourmohseni *et al.* [5] presented a deterministic mapping reconfiguration methodology to enable predictable reconfigurations among a given set of mappings. Da Fontoura *et al.* [6] proposed a distributed reconfigurable architecture, which was applied in an avionics system case study to deal with fault management. Annighöfer *et al.* [7] presented an automated device type selection, sizing, and mapping method based on binary programming to improve the performance of system architectures. In conclusion, the current research on reconfiguration mostly focuses on system modeling and verification, and limited attention has been paid to the generation method of blueprints. Hence, this letter mainly studies to obtain blueprints intelligently.

III. INTELLIGENT RECONFIGURATION FOR IMA SYSTEM

We initially established the system model according to the composition and characteristics of IMA to effectively describe the algorithm. Then, we design the corresponding resource constraints of reconfiguration and evaluation indicators of blueprints to quantify the validity and quality of

the blueprint. Finally, we design the five critical elements of the RL model to complete the intelligent reconfiguration algorithm. The following are each step presented in detail.

A. IMA System Model

IMA can be simplified to a centralized hardware structure. An equipment cabinet contains multiple processor modules, and several partitions are set in a processor. One or more software applications are deployed in each partition which provides hardware resources for them. Different processors connect each other with the communication bus. System resources in a partition are shared by software applications deployed on it. Hardware resources are abstractly transformed into logic modules in IMA based on the idea of resource sharing. Hence, application M , partition P , and processor C models are established successively in combination with hardware and software requirements.

B. Resource Constraints and Evaluation Indicators

First, we design resource constraints to screen out effective blueprints. In terms of time, each partition of the IMA system has a fixed start time and execution time within a main frame of the processor. All applications in one partition must be accomplished in the required time. In terms of memory, the sum of the memory occupied by applications must not exceed the available memory size of the partition.

Next, we design the evaluation indicators to pick out high-ability blueprints from these valid blueprints. We select load balance and reconfiguration cost to evaluate the pros and cons of reconfiguration blueprints. Reconfiguration costs are further subdivided into reconfiguration influence, recovery time, and reconfiguration degradation three indicators. The definitions of these four indicators are explained as follows.

1) *Load Balance*: Load balance can improve the execution

speed of the application. Standard deviation is utilized to measure the discrete degree of the load in each partition. Thus, LB is calculated as

where n_f

$$LB = 1 - 2 \frac{\sum_{j=1}^{n_f} L_{P_j} - L}{n_f (L_P - L)} \quad (1)$$

where L represents the average resource load of all processors. L_{P_j} denotes the load vector on the partition P_j , as defined in

L_{P_j}

use use

2) *Reconfiguration Influence*: Reconfiguration influence represents the impact of system reconfiguration on applications. It mainly measures the ratio of successful reconfiguration of applications. We classify the importance of applications into five grades 1–5. The larger the number is, the more significant the application is. Hence, In is calculated as

$$In = \frac{\sum_{i=1}^{n_M} G_{M_i}}{\sum_{i=1}^{N_M} G_{M_i}} \quad (3)$$

where n_M represents the number of applications which finish reconfigurations successfully, and N_M denotes the sum of applications that requires reconfiguration in the failed processor. G_{M_i} is the important degree of application M_i .

3) *Recovery Time*: The recovery of applications seizes major time in system reconfiguration. To facilitate the analysis, the transmission time is ignored in this letter. We assume when multiple applications are deployed on the same processor, the reloading is serial and the recovery time is supposed to be calculated cumulatively; when multiple applications are deployed on different processors, the reloading is parallel and the recovery time is considered as the maximum reloading time among all processors. Hence, T_{re} is expressed as

$$T_{re} = 1 - \text{Max} T_{C_k} / T_{\max} \quad (4)$$

where T_{\max} represents the maximum reconfiguration time pre-specified. T_{C_k} denotes the recovery time of the processor C_k , as defined in

$$T_{C_k} = \sum_{i=1}^{N_{re}} T_{M_i} \quad (5)$$

where N_{re}

represents the number of applications reload in the processor C_k . T_{M_i} is the reconfiguration time of the application M_i , depending on the application size.

4) *Reconfiguration Degradation*: Degradation represents low-priority functions that are sacrificed to restore high-priority functions when redundant resources of the system are insufficient. Reconfiguration degradation primarily measures the functional completeness of the system after reconfiguration. Then, De is constructed as

$$De = 1 - \frac{\sum_{i=1}^{n_M} G_{M_i}}{\sum_{i=1}^{n_M} G_{M_i}} \quad (6)$$

represents the sum of applications which fail to

reconfigure, and n denotes the total number of applications in the system. G_{M_i} is the important degree of application M_i .

C. Intelligent Reconfiguration Algorithm

This letter employs the Q-learning algorithm based on value function to find the optimal “action-selection” strategy. Hence,

$=\mu_1 \times C^{P_j}$
 $+ \mu_2 \times M^{P_j}$
 wedesigncritical elements of RL from the following aspects.

1) *State*: State means the configuration information of

where $C_{use}^{P_j}$ is the CPU resource utilization of the partition hardware and software in the IMA system. We design the con-

where $C_s = \{C_1, C_2, \dots, C_n\}$, $P_s = \{P_1, P_2, \dots, P_m\}$, and $M_s = \{M_1, M_2, \dots, M_i\}$ represent the set of processors, partitions, and applications, respectively. $Bind = \{M_i \rightarrow P_j \rightarrow C_k\}$ is the mapping information of applications on partitions and processors.

2) *Action*: Action means reconfiguring an application on an available partition. Action a is defined as

$$a = re \langle M_i, P_j, C_k \rangle \quad (8)$$

where re denotes the redeployment of the application M_i to the partition P_j in the processor C_k . The transition function from old state to new state after choosing an action is defined in

$$s_t \xrightarrow{a} s_{t+1} \quad (9)$$

3) *Policy*: Policy refers to the foundation for choosing an action from action space in a configuration state. We choose the ϵ -greedy policy, which accurately balances exploration and exploitation, as the intelligent reconfiguration policy of IMA. This policy selects an unknown action randomly with the probability of a small positive number ϵ and selects the action that has the highest value in the current state with the probability of $1 - \epsilon$.

4) *Reward Function*: Reward function is utilized for the real-time evaluation of the new configuration blueprint after an action is taken. If the current configuration state s changes to a new state s^r after taking the application reconfiguration action a , then we must offer a a scalar reward signal which comes from the evaluation for s^r . This letter divides the reward into three situations according to the state s^r : 1) If s^r does not satisfy the resource constraints, we give a negative reward to the error configuration; 2) If s^r satisfies the resource constraints, whereas some applications are still deployed on the failed processor, the current configuration must perform the reconfiguration of applications to generate an effective state. Hence, we give no reward to the fault configuration; 3) If s^r satisfies the resource constraints and no applications are deployed on the failed processor, we give a positive reward assessed by evaluation indicators to the valid configuration. Therefore, the reward function is defined as

$$r(s, a) = \begin{cases} -1, & \text{error configuration} \\ 0, & \text{fault configuration} \end{cases} \quad (10)$$

$$\eta_1 \times De + \eta_2 \times In + \eta_3 \times Tre + \eta_4 \times LB$$

figuration blueprints in the process of system reconfiguration, whereas M_{use} is the memory resource utilization of the partition P_j . μ_1 and μ_2 represent the weight of C^{P_j} and M^{P_j} , respectively. In this letter, $\mu_1 = \mu_2 = 0.5$. as the state element. State s is defined as

$$s = \langle C_{s_j}, P_{s_j}, M_{s_j}, Bind \rangle$$

(7)

TABLE I
 ATTRIBUTED DATA OF SOFTWARE APPLICATIONS

Application Id	Deadline (ms)	Worst Case Execute Time(ms)	Memory (kb)	Important Degree
M ₁	40	4	90	4
M ₂	40	4	50	4
M ₃	40	4	30	3
M ₄	40	2	40	3
M ₅	40	2	70	3
M ₆	40	4	90	2
M ₇	20	4	80	2
M ₈	40	4	60	3
M ₉	20	4	50	3
M ₁₀	40	4	95	3

TABLE II
 ATTRIBUTED DATA AND INITIAL CONFIGURATION INFORMATION OF IMA

Hardware Resources	MF (ms)	Partition	Memory (kb)	Execution Time(ms)	Process
C ₁	40	P ₁	256	10	/
		P ₂	128	10	M ₂
		P ₃	128	20	M ₁
C ₂	40	P ₁	512	40	M ₃ M ₄ M ₅ M ₆
C ₃	40	P ₁	256	20	M ₇
		P ₂	256	20	M ₈
C ₄	40	P ₁	128	16	M ₉
		P ₂	128	8	/
		P ₃	256	16	M ₁₀

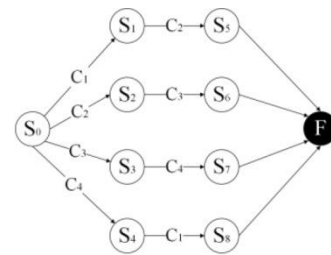


Fig. 1. State migration for intelligent reconfiguration.

state attained by executing these actions is the optimal reconfiguration blueprint of IMA. The iterative formula of Q value is defined as

$$New Q(s, a) = Q(s, a) + \alpha r(s, a) + \gamma \max_{a'} Q(s^r, a') - Q(s, a) \quad (11)$$

vaildconfiguration

where $r(s,a)$ represents the reward for choosing reconfiguration action a in system configurations. $De, In, Tre,$ and LB are reconfiguration degradation indicator, reconfiguration influence indicator, recovery time indicator, and load balancing indicator, respectively. The weights of these four indicators are denoted as $\eta_1, \eta_2, \eta_3,$ and $\eta_4,$ respectively. In this letter, $\eta_1 = \eta_2 = 0.35, \eta_3 = 0.20,$ and $\eta_4 = 0.10.$

5) *Value Function*: Value function chooses the best action in a certain configuration by evaluating the Q value of each action taken. The Q value readjusts continuously, and eventually, this value becomes convergent for a series of reconfiguration actions in a configuration state. The configuration

where $NewQ(s,a)$ represents the Q value acquired by taking action a in system configuration s . $Q(s,a)$ is the current Q value. $r(s,a)$ is the reward function. σ and γ represent the learning rate and reward decay, respectively. In this letter, $\sigma = 0.01$ and $\gamma = 0.9.$ $\max Q^r(s^r, a^r)$ is the maximum reward obtained through taking action a^r among all possible actions in the new reconfiguration state $s^r.$

IV. EXPERIMENTAL SETUP AND RESULTS

The experiment aims to analyze the capacity of the intelligent reconfiguration algorithm to generate high-quality blueprints. First, we gather the basic configuration information of the IMASystem as the input data of the experiment, as

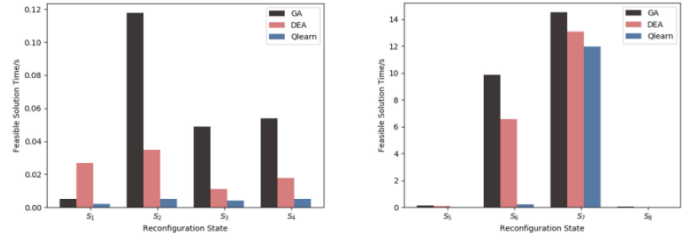


Fig.2. Comparison of feasible solution time.

TABLE III
PARTIAL REWARD CHANGING OF THREE ALGORITHMS IN S_6

Iteration Times	GA Reward	DEA Reward	Q-learning Reward
1	0.557051	0.536774	0.405899
10	0.557052	0.615153	0.430552
30	0.683252	0.632140	0.902688
...
100	0.557051	0.673471	0.717878
200	0.735766	0.683252	0.874006
300	0.683252	0.700755	0.743988
...
500	0.557051	0.742543	0.704668
600	0.777967	0.762086	0.714585
700	0.684917	0.784413	0.836358
...
1325	0.767004	0.809153	0.918669
2000	0.702601	0.869057	0.852338
3000	0.751248	0.90821	0.852337
...
3223	0.782748	0.918669	0.918669
11674	0.918669	0.918669	0.852337
14000	0.875483	0.918669	0.918669

represented in Tables I and II. From the initial configuration state, the experiment injects different processor faults to produce diverse reconfiguration states. Fig. 1 depicts the transition of the adopted reconfiguration states. Each node represents the reconfiguration state after the system failure.

We compare the time of obtaining feasible reconfiguration blueprints through the genetic algorithm (GA), the differential evolution algorithm (DEA), and the proposed algorithm, respectively. These two comparison algorithms are frequently used to solve multiobjective optimization problems in recent years [8], [9]. Fig. 2 shows the feasible solution time of three algorithms in eight reconfiguration states. It takes less time for the proposed algorithm to find feasible blueprints than the other two algorithms. Take reconfiguration state $S_6,$

for example, Table III shows the partial reward changing of three algorithms. The bold data in Table III indicate that the proposed algorithm can obtain a better feasible solution in fewer iteration times. In addition, the proposed algorithm can get the optimal reconfiguration blueprint in the minimum iteration times compared with the other two algorithms. Experimental results indicate that the intelligent reconfiguration algorithm can generate high-quality blueprints effectively based on the accumulated experience, thus guaranteeing the stability and security of the IMA system operation.

V. CONCLUSION

This letter includes the dynamic reconfiguration of the IMA system using the R Language program. In the design of intelligent configuration, we concentrate on the processes of system modeling, resource restrictions, evaluation indicators, and blueprint production. When obtaining the reconfiguration blueprints, the intelligent reconfiguration algorithm takes load balance and reconfiguration costs into account. This letter's research project not only offers a secure, workable solution to the IMA system's failure during reconfiguration, but it also successfully improves the system's fault tolerance and stability.

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